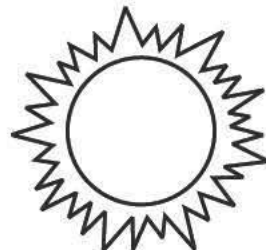
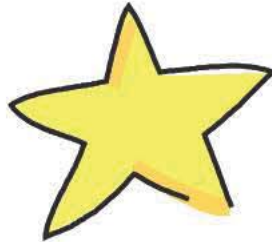
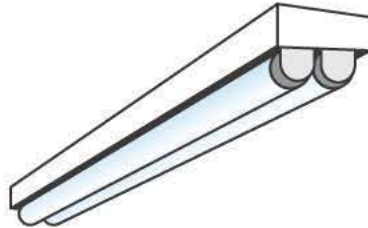




# Light

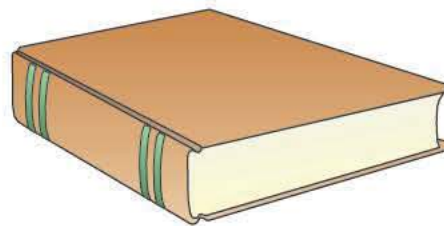
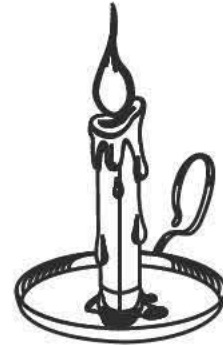
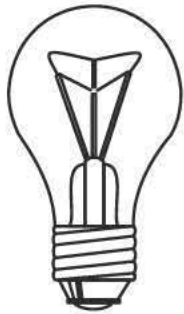
○ Draw a circle around the objects that people use for light.





# Heat


Draw a circle around the objects that people use for heat.

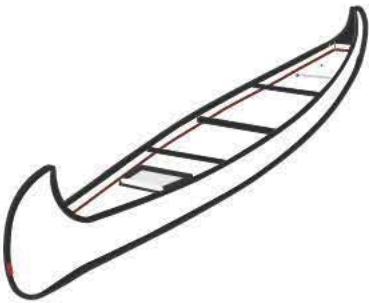
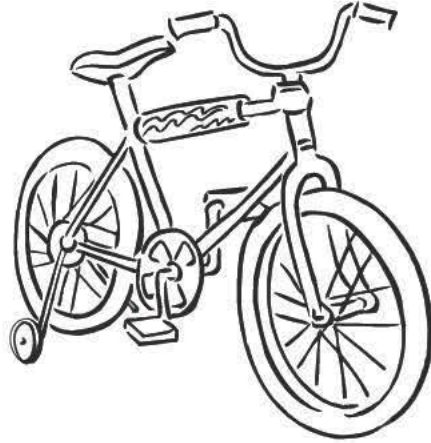




# Motion

○ Draw a circle around the objects that burn fuel to move.

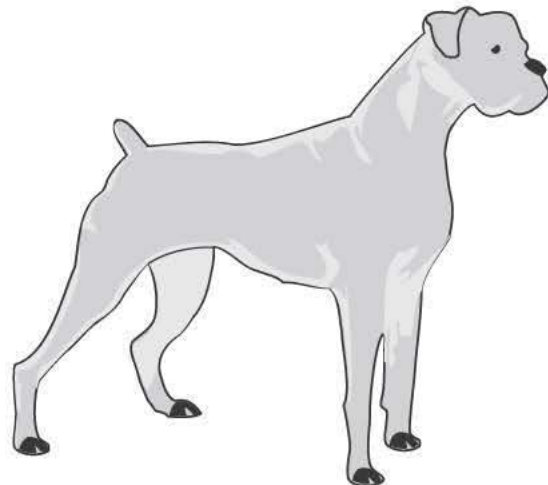
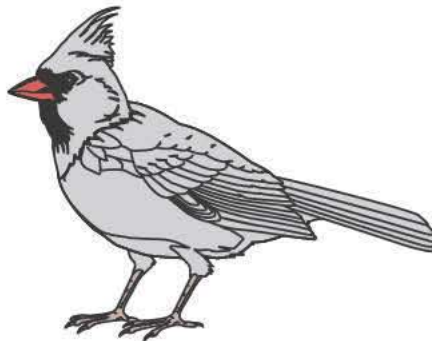
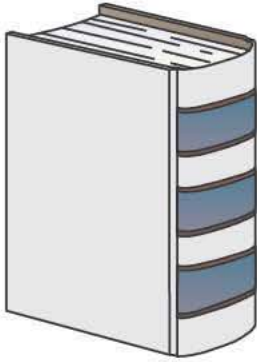
 Color the objects that need "people power" to move.





# Sound

Draw a circle around the objects that send warnings with sound.





# Growth

Make an X on the objects that DO NOT use the sun's energy to grow.

 Color the objects that need the sun's energy to grow.

